TOOTH AND CLAW • THE LONE WOLVES FIGHT BACK!

WARHAMMER

#61

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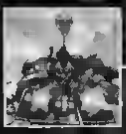
Hands up if you read Black Library novels. Hmmm, quite a few of you judging by the letters and e-mails we receive here down in the bowels of the Black Library. It's only logical really that if you enjoy savage Warhammer and Warhammer 40,000 action in comic book form then you're going to get a kick out of savage Warhammer and Warhammer 40,000 action in novel form as well.

Some of the fantastic characters introduced in these novels have already made the leap over from novels to comics – Gaunt's Ghosts being the most recent in the Inferno! special devoted to the Tanith First & Only that appeared earlier this year. Gotrek & Felix are the next two characters lined up for the comic strip treatment in their Inferno! special which will see the light of day in early 2003.

But who would you guys like to see after that? Would an Eisenhorn strip in the pages of Warhammer Monthly be the kind of thing you want to read? What about Uriel Ventris? Zavant? Kage? Gilead? Let us know either by e-mail or on the Black Library forum and who knows, you might have a hand in shaping the future of the galaxy's greatest monthly!

CHRISTIAN DUNN



LONE WOLVES

Hunted becomes hunter as the ultimate sacrifice is made.

SCABBS & YOLANDA

Yolanda's first day on the job isn't quite as she planned it.

THE TALE OF THE DUEL

An ancient family feud reaches its bloody conclusion.

CHARNEL HOUSE

In the grim darkness of the far future there are fates worse than death.

WOLF MAN

An interview with Lone Wolves artist Karl Richardson.

THE BRIDGE

The bridge must be held... at all costs!

DISPATCHES:

Not content with the Space Wolf lost company feature last issue, the Black Library is carrying on the Space Wolf theme this month with the awesome Karl Richardson Warhammer Monthly cover and these early production shots of the Lone Wolves limited edition diorama. This mighty piece features two of the Space Wolf lost company fighting alongside Sergeant Poul Marlin in a desperate last stand against the tyranid horde. The previous limited edition dioramas flew off the shelves so make sure you get your order in early when it's released later this year.

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LONE WOLVES

SCRIPT: DAN ABNETT ✦ ART: KARL RICHARDSON

Personal Log Sergeant Paul Martin 3rd Company Xth Storck Regiment Imperial Guard

Day 4.4.

The Wolves came out of nowhere and saved us. Now they're giving their lives so we can escape from

They didn't hesitate. They just ordered us to move on and turned back to face.

OJØR TREL!
VAAK!
VAAK MEH! STØ!
EHSNN!

They risked their lives for us. Now they're paying the price for that risk. Emperor bless me, I'm no Space Marine – none of us are – but there's a line, a line of courage and brotherhood and I'll be damned if I cross it.

TURN US AROUND.
WHAT?
TURN US THE HELL AROUND! AND HAND ME THE ROCKET LAUNCHER.
BUT THERE'S ONLY ONE ROCKET LEFT!
THAT'S ALL I NEED.

USHN!
NEXT VAL!

IMPERIAL
SERGEANT POUL MARLIN, THIRD COMPANY, TENTH SLAVOK IMPERIAL GUARD
UHH... SKOLD GREYBELT.
GOOD TO KNOW YOU.
NEXT: IN THE COMPANY OF WOLVES

OKAY CREEPING UP ON OUTLAW CAMPS IS ONE OF YOUR BASIC BOUNTY HUNTER SKILLS, BUT YOUR DIFFERENT KINDS OF OUTLAWS ALL HAVE DIFFERENT KINDS OF THINGS YOU'VE GOT TO LOOK OUT FOR.
WITH GANGERS, IT'S ALWAYS BEST TO HIT 'EM WHEN THEY'VE JUST COME BACK FROM A RAID. SCAVVIES, YOU WANT TO CATCH JUST AFTER THEY'VE EATEN WHEN THEY'RE STILL KIND OF SLOW AND SLUGGISH.
SO WHAT ABOUT RATSKINS?
TRICKY SCAVVERS, RATSKINS, BUT IF YOU'RE SMART YOU'LL TRY AND CATCH THEM WHILE THEY'RE HAVING A TRIBAL POW-WOW.
POW-WOW?
YEAH, THAT'S WHEN ALL THE BRAVES GET TOGETHER, GET LOADED UP ON WILDSNAKE BREW AND FUNGUS WEED AND DANCE AROUND A BIG FIRE PRETENDING TO BE FILLED WITH THE POWER OF THE GREAT HIVE SPIRIT
SCABBS AND YOLANDA
RIGHT...

Script: Gordon Rennie • Art: Roman Sydor • Letters: Fiona Stephenson

SO WHAT DOES IT MEAN WHEN THEY PICK UP THEIR WEAPONS AND START RUNNING STRAIGHT TOWARDS YOU, SCREAMING AND YELLING?
THAT YOU'RE ABOUT TO GET SKINNED ALIVE AND LEFT FOR THE TUNNEL SPIDERS UNLESS YOU GET OUT OF THERE FAST!
WAIT A MINUTE
WE'RE HERE TO COLLECT ON A 400 CRED BOUNTY ON A RATSKIN RENEGADE CHIEF, RIGHT, SO WHAT'S THE POINT OF GOING HOME WITHOUT THE CASH?
YES, BUT-
OH SCAV, AND I THOUGHT WORKING WITH KAL WAS BAD ENOUGH.
BLAM!
DAKKA
DAKKA

THIS RENEGADE CHIEF WE'RE AFTER, HE'LL BE THE ONE WITH ALL THE WAR PAINT AND THE FANCY HIVE-RAT HEADDRESS?
YES, BUT-
THOUGHT SO
DAKKA!
ALIVE... THE WARRANT ON HIM SAID THEY ONLY WANTED HIM BACK ALIVE!
RELAX HE'LL LIVE, BUT HE SURE WON'T BE DOING ANY TUNNEL SPRINTING FOR A WHILE
IF I SHOOT AT SOMETHING AND I WANT TO KILL IT, I'LL KILL IT OTHERWISE.
NOW, C'MON YOU WANT A SHARE OF THIS 400 CREDS OR NOT?
NO, WAIT! NOT THAT WAY!
KAL JERICO, WHEREVER YOU ARE WHATEVER YOU'RE DOING, I HOPE YOU'RE HAVING AS MISERABLE A SCAVVING TIME AS I AM RIGHT NOW!

DAKKA!
DAKKA!
DAKKA!
KEEP RUNNING I'VE GOT YOU COVERED, PARTNER
HELMAWR'S RUMP-!
SEE? I DON'T LET MY PARTNERS DOWN.
AND, LOOK, THEY'RE RUNNING AWAY NOW. WE'VE BEATEN THEM.
I WOULDN'T BE SO SURE ABOUT THAT...
THEY'VE BACKED OFF BECAUSE THIS IS FORBIDDEN HOLY GROUND.
SEE THESE MARKERS? THAT MEANS WE'RE TRESPASSING ON AN ANCIENT RATSKIN BURIAL SITE!
RIGHT NEXT YOU'LL BE TELLING ME ABOUT RATSKIN SHAMAN-CURSES AND VENGEFUL HIVE-SPIRITS
YOU AND KAL REALLY SHOULD GET TOGETHER, SEEING AS HOW YOU'VE GOT SO MUCH IN COMMON. HE DIDN'T BELIEVE IN RATSKIN SHAMAN MAGIC EITHER.
HEAR THAT? THAT'S A GHOST DANCE CHANT THEY'RE CALLING DOWN THE POWER OF THE GREAT HIVE SPIRIT ON US!

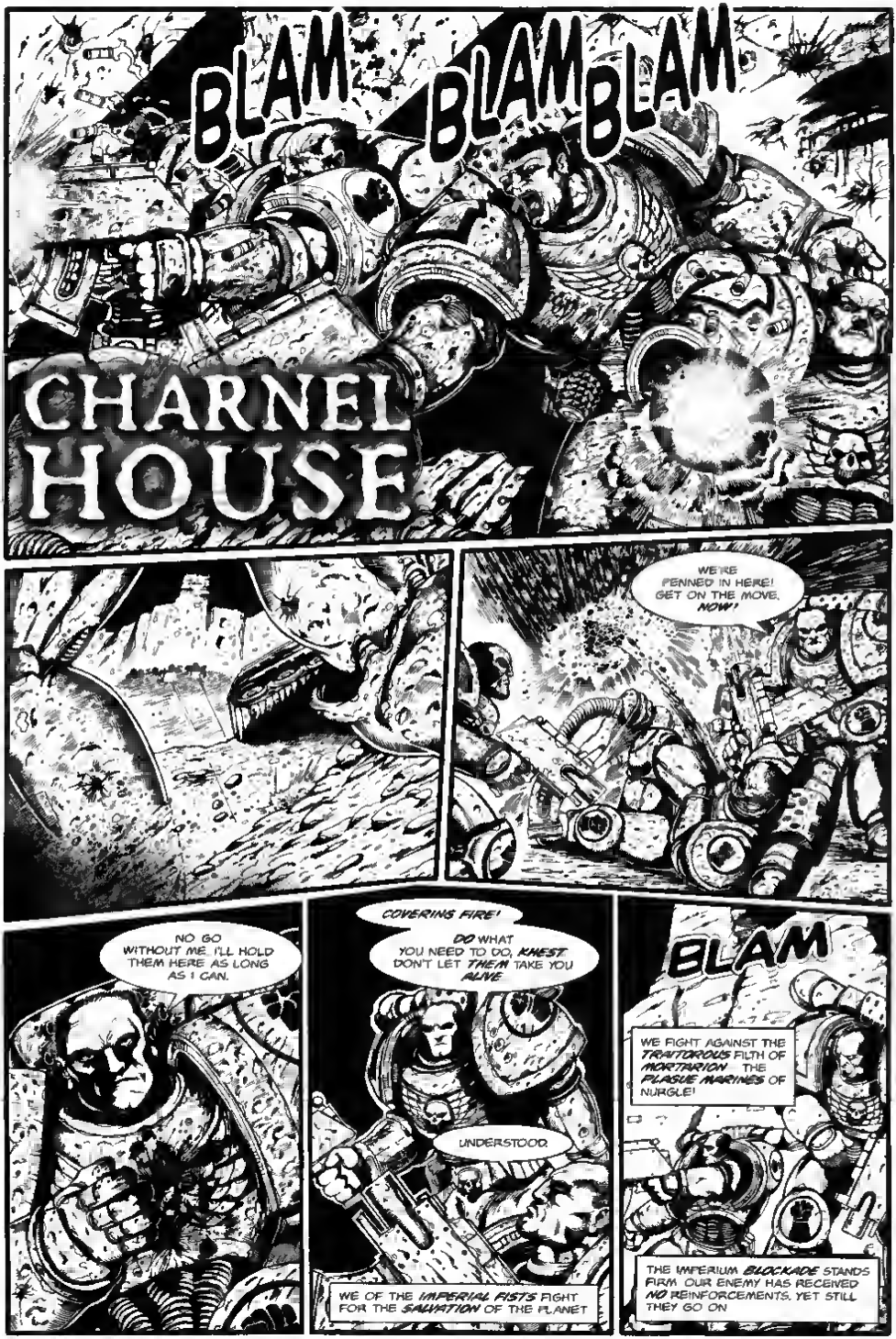
K-CHAK!
UNDERHILL! MUMBO-JUMBO WHATEVER THEY'VE GOT, I'LL BET A FEW AUTOPISTOL BURSTS WILL BE ENOUGH TO SCARE IT OFF
YOU THINK?
TO BE CONCLUDED

The Tale of the Duel

STORY NIK VINCENT
ART STEVE ROBERTS
LETTERS FIONA STEPHENSON

THE TEN-TAILED CAT IN TALABHEIM, KNOWN THROUGHOUT THE CITY AS A GATHERING PLACE FOR RACONTEURS AND THE TELLERS OF TALL TALES.
THEY COME TO THE TEN-TAILED CAT FOR MANY REASONS. SOME TO BOAST OF THEIR EXPLOITS, SOME TO AMUSE AND ENTERTAIN, OTHERS TO UNBURDEN THEIR SOULS OR PASS ON DIRE WARNINGS...
WHILE SOME JUST COME FOR ONE LAST ALE.
I'VE GOT A NUMB BACKSIDE SITTING LISTENING TO TALES ALL NIGHT, AND NOT ONE OF 'EM WORTHY OF IT.
...NOW MY HEAD'S DULL WITH ALE AND THERE'S NO STORY TELLER LEFT TO AMUSE ME.
I NEVER TOLD A TALE BEFORE, THOUGH I'VE ONE THAT'S RIPE FOR THE TELLING, NOW.
THEY SHARED A MOTHER, BUT EACH WAS THE ELDEST AND ONLY SON. THEIR FATHERS WERE BROTHERS, THE SECOND MARRIED HIS BROTHER'S WIDOW...
IT'S A STORY FIVE GENERATIONS OLD, STARTING WITH A PAIR OF HALF BROTHERS FIGHTING FOR THEIR HERITAGE
GET OUT, SCUM! GET OUT OF MY HOUSE!
TALES FROM THE Ten-Tailed CAT
SO FIRST BORN SONS, BROTHERS AND COUSINS.
YOUR FATHERS ARE BOTH DEAD, BUT THERE IS ENOUGH FOR YOU -
AAAH!
AND THEY KILLED THEIR MOTHER! VERMIN THE BOTH OF THEM!
EACH BLAMED THE OTHER AND THE FEUD GREW EVER DEEPER.
FOR FIVE GENERATIONS THE FIRST BORN SONS ON EACH SIDE OF THE FAMILY TOOK UP THE FEUD, UNTIL THIS VERY NIGHT...
...IN A CLEARING NOT FAR FROM HERE, THE FEUD ENDED IN A DUEL TO THE DEATH
BOTH MEN KNEW THEIR DUTY AND LOT IN LIFE. IT WAS FOR THEM TO FINALLY BREAK THE FEUD AND CLAIM A HOLLOW VICTORY...
...THE FAMILY ESTATE WAS LONG GONE ONLY HONOUR WAS AT STAKE

THEY HAD WORKED THEIR SHORT LIVES FOR THIS MOMENT, BUT AS WELL MATCHED AS THEY WERE ONE MAN GAINED THE ADVANTAGE.
BY ALL THAT THE WOLVES HOLD WORTHY, DID HE END IT? DID HE KILL HIS OWN KIN? TELL ME!
HE ENDED IT.
IT WAS ENDED TONIGHT FOR ALL TIME.
IT WAS YOU
YOU WON THE DUEL.
I DID LESS AND MORE THAN THAT, MY FRIEND
I ENDED THE FEUD, NO MORE OF OUR FATHERS' SONS WILL DIE FOR THIS HONOUR.
BUT MY COUSIN DOES NOT DIE ALONE TONIGHT.
A LAST DRINK FOR MY GOOD FRIEND, BARMAN
AND I'LL ENJOY THE HONOUR OF TAKING ONE WITH HIM
THE END


BLAM BLAM BLAM
CHARNEL HOUSE
WE'RE PENNED IN HERE! GET ON THE MOVE, NOW!
NO. GO WITHOUT ME. I'LL HOLD THEM HERE AS LONG AS I CAN.
COVERING FIRE!
DO WHAT YOU NEED TO DO, KNEST. DON'T LET THEM TAKE YOU ALIVE.
UNDERSTOOD.
WE OF THE IMPERIAL FISTS FIGHT FOR THE SALVATION OF THE PLANET
BLAM
WE FIGHT AGAINST THE TRAITOROUS FILTH OF MORTARION THE PLAGUE MARINES OF NURGLE!
THE IMPERIUM BLOCKADE STANDS FIRM. OUR ENEMY HAS RECEIVED NO REINFORCEMENTS. YET STILL THEY GO ON

SCRIPT: JIM ALEXANDER • ART: JIM BRADY • LETTERS: FIONA STEPHENSON

A LONG WAR - A DIRTY WAR
ONE OF PESTILENCE AND DEATH.
LOOKS LIKE THE ENEMY HAD THE SAME IDEA AS US
UGGH..
CHOK
BLAM
PLAGUE KNIFE..
BLAM BLAM
BANG BANG BANG

BLAM
BLAM
KACHOOM
KACHOOM
LET THE EMPEROR BE WITH ME
KA-BA-M
LET MY AIM BE TRUE!

NNGG...
"DON'T LET THEM TAKE YOU ALIVE"
BOOT
NNN...
DON'T LET THEM...
NO...

AWARE, YES?
THEN I BID YOU WELCOME...
TO THE CHARNEL HOUSE
A LONG CAMPAIGN WITH NO REINFORCEMENTS OR SUPPLIES WE MUST TAKE WHAT COMES OUR WAY AND MAKE THANKS TO THE GREAT GOD NURGLE
TAKE MY PATIENT THIS MOST FUTRID, FEARLESS PLAGUE MARINE
CAUGHT IN YOUR GUNFIRE INTERNAL ORGANS FAILING AND REQUIRING TRANSPLANT
whirr
BZZZ
OR AT LEAST PARTS OF YOU WILL!
NOW THIS IS WHERE YOU COME IN YES?
EVEN AS YOUR LIFE ENDS, YOU WILL LIVE ON
STILL THEY GO ON — PESTILENCE AND DEATH.
DEATH AND PESTILENCE
THE END!

WOLF MAN

Karl Richardson is the artist responsible for this year's smash hit Warhammer Monthly strip, Lone Wolves. Karl was also the artist who handled the bulk of the second book of Daemonifuge and has contributed about half a dozen covers to various Black Library products including the awesome Lone Wolves cover that adorns the front of this issue. With such a vast output for the Black Library, our Inquisitors were quite keen to catch up with Mr Richardson again...

What have you been up to since we last interviewed you?

Trying to get better and meet my deadlines! Seriously though I've spent some time working on my own comic project for a company called Cool Beans – unfortunately now out of business – and doing my fair share of greetings cards and children's books.

Many Warhammer Monthly readers will remember you as the artist on book two of Daemonifuge. Why did you stop doing Daemonifuge?

I was too busy doing work for my agent. It was like buses coming all at once – children's books, greetings cards and the comics work. I found myself doing the cards and kids' books during the day and then working through the night to finish the Daemonifuge pages. Although I was improving my comics work with every page I did, it was too much for me to take on board. I would have loved to have finished book two of Daemonifuge but it wasn't physically possible

How did Lone Wolves come about?

When I first approached the Black Library it was Space Wolves that I was drawn to – they've always been my favourite Space Marine chapter and the imagery really appealed to me. It's spooky really – the first picture I ever sent in to the Black Library was a Space Wolf versus Tyranid illustration. All the while I was working on Daemonifuge I kept telling Christian how much I wanted to do a Space Wolf strip. When Dan came up with the idea for Lone Wolves I think I was the first person Christian called. . at least I hope I was! I'm really glad that I didn't get to do a Space Wolf strip straight away – my time working on Daemonifuge gave

ma a chance to grow as an artist and I think the episodes of Lone Wolves that I've already completed reflect this.

What about Tyranids? From my experience some artists have difficulty with them and would rather not have to draw them.

No. I've wanted to draw them for ages. Not quite as long as Space Wolves but long enough.

How much more Lone Wolves are we going to see?

There's about another 18 pages left of book one – expect the action to get even bigger over those last couple of episodes. Christian reassures me that there's going to be at least a second book and I'm really going to go for it. The fan reaction to the early episodes has been terrific but if you think book one's impressive then you haven't seen anything yet!

What else are you working on?

A couple of Black Library covers, the first one is an Orcs versus Chaos cover that might be used on an upcoming Warhammer Monthly or possibly Inferno! and the second is a Deathwatch cover to go alongside the new strip that's going to be running next year. I'm also pencilled in to do the last episode of The Warhammer

which like Lone Wolves is written by Dan Abnett. It should make a nice change as all the Games Workshop related stuff that I've done up until now has been Warhammer 40,000 and there's so much cool fantasy imagery that I want to have a crack at it. That's way off in the distance though and in the meantime it's more greetings cards and children's books as well as finishing off Lone Wolves.

In the future I'd like to dump all the cards and kids books and concentrate on comics full-time.

So you've got no aspirations to draw Barney?

No. But I am a big dinosaur fan and I'm starting work soon on a series of dinosaur books for kids – nothing like Barney though. When Lone Wolves book two kicks in I might be too busy though and only end up doing the covers.

What's it like working with Dan Abnett?

Really good. Dan and Gordon (Rennie) are both really talented guys but approach their work in completely different ways. The first comics work I did was working from Kev Walker's scripts which were a nightmare – it felt like there were 25 panels on some pages! Now I almost have the opposite problem; the widescreen format of Lone Wolves can be really liberating and allows me to cut loose with some of the panels. On the other hand though,

because the panels can't be very deep I have to compromise slightly on some of the panels. If you look at the panel in this issue's episode where Marlin is about to leave the tank with the rocket launcher, you'll notice that he's standing on a ladder which leads up to the tank hatch. If the strip wasn't all widescreen then I probably would have done that as a tall, vertical panel to give a better impression of Marlin moving up the ladder. That's just really minor stuff though, overall the strip looks great and the wide screen format really sets it apart from most of the other strips in Warhammer Monthly

Apart from miniatures, etc how do you find reference for a strip like Lone Wolves?

The only models I've used are a Chimera and Space Marine bike. Because I come from a cartoon background it tends to come from my head. There's a constant struggle going on in my head about how much reference material to use. I don't know, maybe it feels like I'm cheating by using reference but when you're working with clearly established imagery like Space Wolves you have to bite the bullet and use reference otherwise they won't look right. I do have a bit more freedom with Lone Wolves than I probably would on any other Warhammer Monthly strip because the Space Wolves are removed from their chapter so it's entirely feasible that they would have customised their armour in various ways. At the end of the day they still have to look like Space Wolves though.

I know there's an interesting story behind the picture of you at the start of the interview. Do you want to share it with Warhammer Monthly readers?

What people don't realise is that standing to my left is none other than Jackie Chan. I went on holiday to Hong Kong a couple of months ago and for weeks before I was joking to all my mates that I was going to bump into him and ask him for a fight. On our first day there me and my girlfriend were minding our own business when all of a sudden this limo pulls up and Jackie Chan and his entourage leap out and start crossing the street. I just ran over to him and asked him if he'd mind having his photo taken with me. I think I took him by surprise a bit – this English tourist jumping out in front of him, grinning inanely and asking to have my picture taken with him – but he was fine with it, even when I put my arm around him. The weird thing is that just an hour before I'd been standing next to his dummy in a waxworks museum having my picture taken with that.

So you didn't ask him for a fight then?

No. He was too nice and it's been years since I did any Tae Kwon Do!

Thanks Karl and good luck with the rest of Lone Wolves.

DAT FING'Z BIG!
...A MAJOR TRANSIT ROUTE CROSSING THE GREAT RIFT. IT IS OUR SWORN DUTY TO TAKE AND HOLD THE STRUCTURE...
...TO TAKE AND HOLD IT IN THE NAME OF KHORNE!
DEY COME DOWN LIKE A SWARM. LIKE SHINY BLACK BEETLES. WE CAN SMELL DERE STINK.
THE BRIDGE
SCRIPT DAN ABNETT
ART SIMON COLEBY
LETTERS DAVID PUGH

WE COULD SMELL DERE STINK EVEN FROM OUR END OF DA BRIDGE.
SO DEN DA WARBOSS GIVES DA WORD...
...AND WE GET STARTED.
... GREAT TIDES OF ORK SCUM SWEEP ONTO THE FIRST SPANS OF THE BRIDGE, ADVANCING AND CHANTING ...
THE ORDER TO ENGAGE HAS BEEN GIVEN ...
BLOOD FOR THE BLOOD GOD!
WAAAAAGHH!
FTOOOM! FTOOOM! FTOOOM!

...KHORNE'S WRATH POURS DOWN FROM THE SKY...
...ORDERS DA BIG GUNZ TO SLAG DOSE FLYBOYZ...
...OUR BLOOD IS SPILLED...
...WUN OF 'EM SLIPS FRU AT US DIVIN' IN...
AUTO DESTRUCT
...NOBLE SACRIFICE IN THE NAME OF THE BLOOD-GOD...
...PUSHING FORWARD INTO DA FRAG ZONE...
...ACROSS THE BODIES OF THE GLORIOUS FALLEN...

...DEY BRING UP SOME 'EAVY HITTERS, DO SOME DAMAGE...
TAKOOOM!
...THEIR GRENADE LAUNCHERS BLAST ACROSS THE FRONT-LINE, ERUPTING THROUGH OUR VANGUARD...
KA-KOOMM!!

...FINALLY, WE GET 'EAD TO 'EAD WIV 'EM...
...CLOSE QUARTERS AT LAST, THE WORKFACE OF BATTLE...
...WON'T GIVE AN INCH, WON'T LET 'EM PASS...
...ABSOLUTELY NO QUARTER. WE WILL HOLD THE BRIDGE...
...DA BRIDGE IS OURS!
...NONE SHALL PASS...
...WON'T GET FRU ME...
END.

NEW FROM THE BLACK LIBRARY

We've got an absolutely Gaunt-tastic month for you in November with the dour Commissar featuring in no less than three of our releases. First up is the much anticipated Straight Silver and darn me if Mr Abnett hasn't gone and written a cracker (again)! The sixth instalment sees Gaunt and the Tanith thrown headlong into the living hell of trench warfare with a messy death looking very likely. Their only way out is to volunteer for a mission so dangerous that no one else dares accept it! With a fantastic new cover design and awesome artwork by Adrian Smith, this is definitely not to be missed!

If you're hungry for more Imperial Guard action, we have the re-release of the first two Gaunt novels – First & Only and Ghostmaker! With smart new cover designs and cool Adrian Smith artwork, these two books tell the rip-roaring story of how Commissar Gaunt takes command of the Tanith and begins the fight to liberate the Sabbat worlds. The Gaunt's Ghosts series throws you right into the action and shows just how grim life is in the rank and file.

Meanwhile, back in the grim Warhammer world, the frozen city of Erengrad is under siege from the dark armies of Chaos. It falls to vengeance-driven mercenary, Stefan Kumansky, to vanquish the corrupting evil within the city. Star of Erengrad is an epic tale of sweeping battle, deadly combat and sinister conspiracy from Neil McIntosh, one of the hottest fiction writers around!

www.blacklibrary.com

INCOMING

++

++Hi guys,

Some time ago I sent you a pic of an Ork gargant being constructed in London.

Well it seems the Warhammer world has been making incursions into our world for longer than we could have imagined.

Attached is a picture of what is without doubt a Dwarven Space Rocket. It was obviously discarded as it failed to get off the ground and still stands in all it's glory on the Isle of Wight. The locals think it is called St Catherines Oratory, but we know better don't we?

Regards to all and keep up the great work at the Black Library. Reading has never been so much fun.

Pete++

++Mmmm, I think you may be correct in your assumption. Obviously stunties cannot be trusted to make anything that actually works. I will ask the Adeptus Mechanicus to repair the rocket and launch it at that stinking miscreant Gutspew's head. That should halt his inane ramblings.

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NEXT ISSUE

THERE'S GOING TO BE HELL TO PAY!

THE PLAGUE ZOMBIE-INFESTED CONCLUSION TO SCABBS & YOLANDA

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